DESTINATION EARTH AND THE FUTURE OF CLIMATE INFORMATION

Peter Dueben

Head of Earth System Modelling @ ECMWF

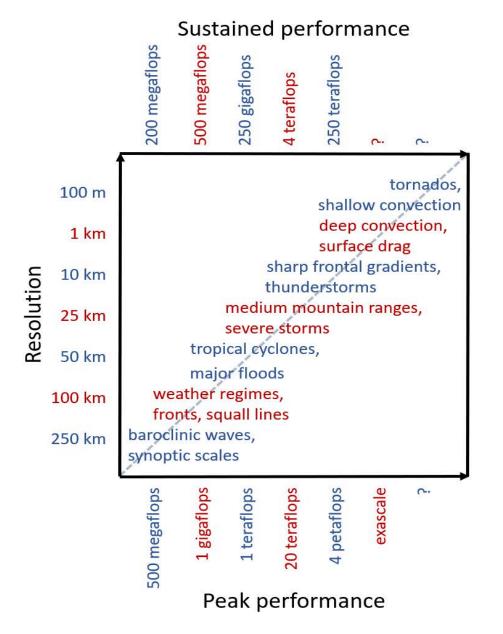
Presenting many slides from Irina Sandu, Nils Wedi, Peter Bauer et al.

Gabriele Arduini, Gianpaolo Balsamo, Peter Bechtold, Tobias Becker, Anton Beljaars, Jean Bidlot, Andy Brown, Jasper Denissen, Michail Diamantakis, Richard Forbes, Estibaliz Gascon, Ioan Hadade, Sam Hatfield, James Hawkes, Olivier Marsden, Josh Kousal, Simon Lang, Llorenç Lledó, Linus Magnusson, Michael Maier-Gerber, Sebastian Milinski, Kristian Mogensen, Florian Pappenberger, Xabier Pedruzo, Inna Polichtchouk, Tiago Quintino, Thomas Rackow, Josef Schroettle, Simon Smart,Annelize van Niekerk, Benoit Vanniere





Km-scale models for better predictions





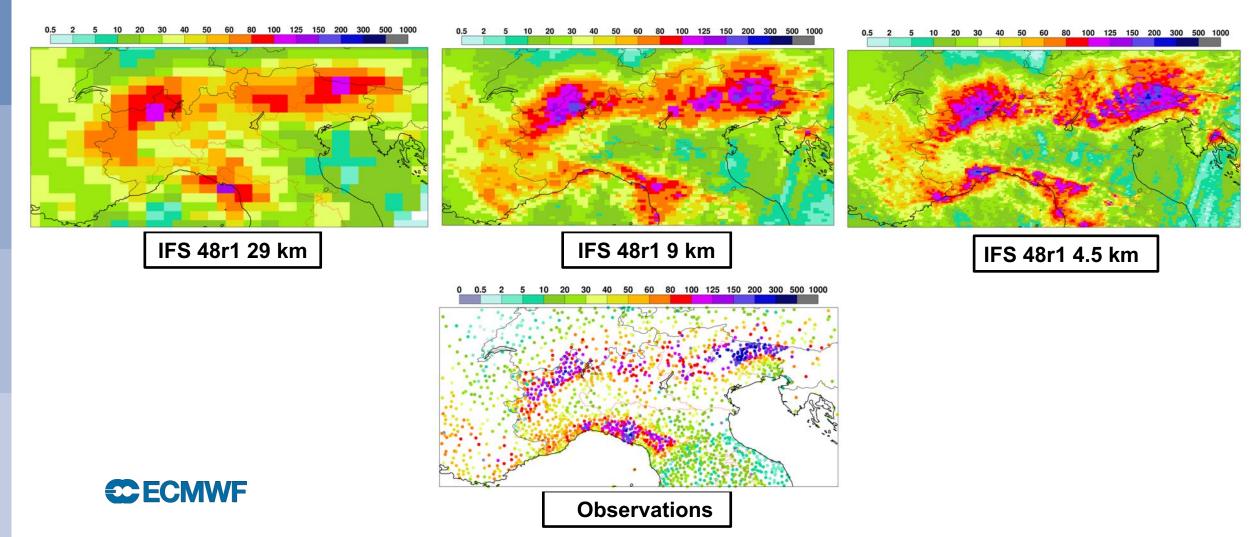
- More resolution more skill
- Better representation of topography and gravity wave drag
- Explicit representation of convection ("storm-resolving" models)
- Eddy resolving oceans + tides
- Same resolution as satellite measurements

Adapted from Neumann, Dueben et al. Phil Trans A 2018

Continuous Extremes Digital Twin simulations: Storm Adrian (Oct 2018)

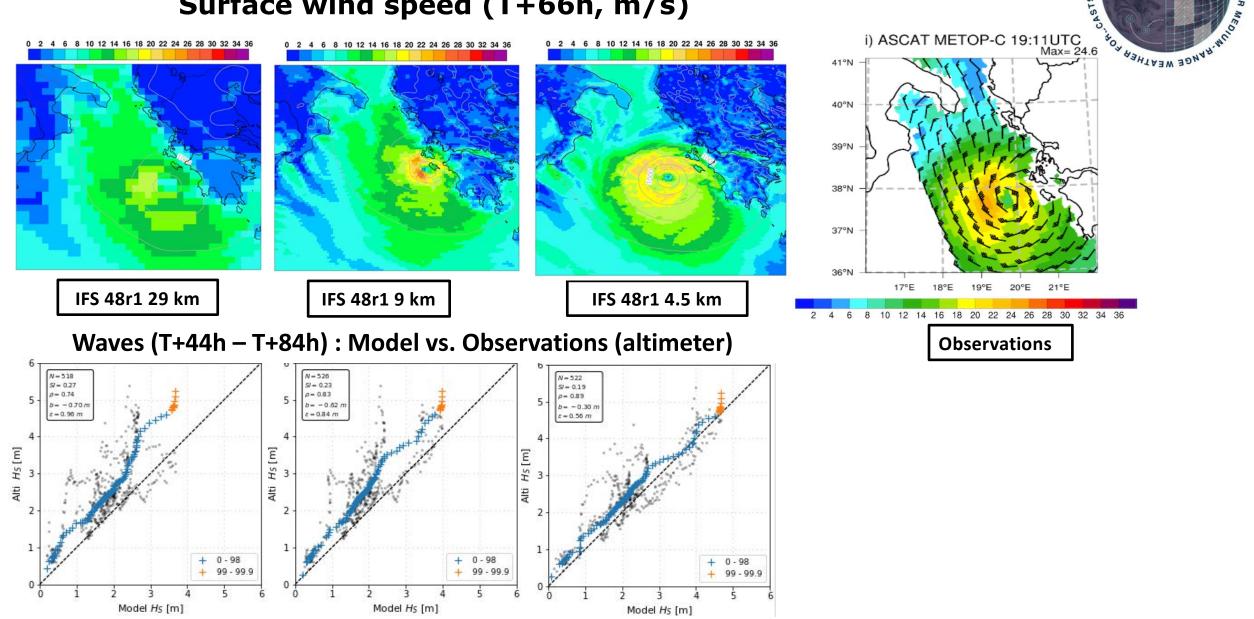






Simulations of Medicane Ianos (Sep 2020)

Surface wind speed (T+66h, m/s)



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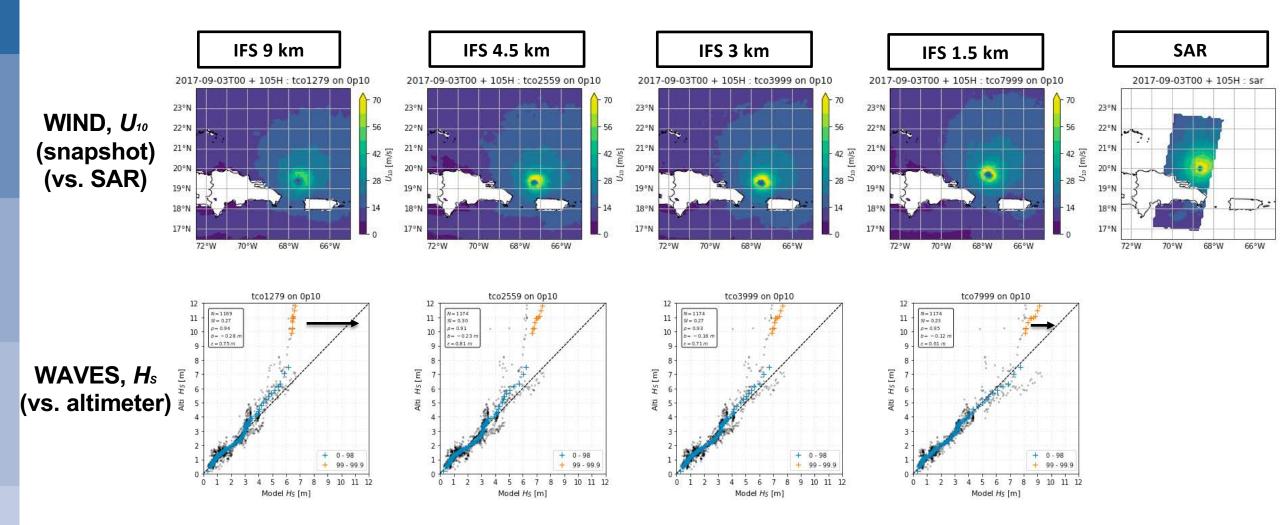
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Wind and wave extremes in Tropical Cyclone Irma







So let's push km-scale models to operations!?

Climate is changing, \rightarrow we need better models now

Compute power?

9 km \rightarrow 1 km \rightarrow Factor 9³ = 729 compute power

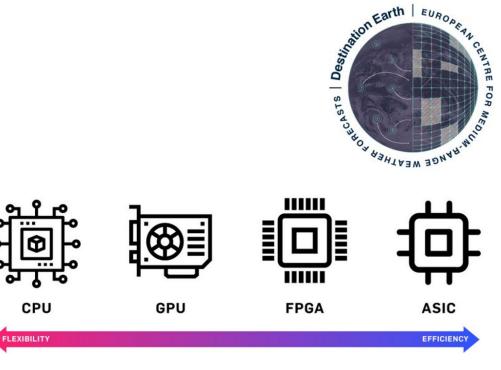
Moore's law is the observation that the number of transistors in an integrated circuit doubles about every two years.

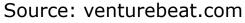
 \rightarrow 2⁹ = 512 \rightarrow Let's wait for 18 years?

Data and storage? 9km: 6,599,680 points x 137 levels x10 variables \rightarrow 9 billion points \rightarrow > 0.5 TB

1.5km: 256,800,000 points x 137 levels x 10 variables \rightarrow 352 billion points \rightarrow > 20 TB

Uff...





- Individual processors will not be faster \rightarrow Parallelisation / power consumption
- Hardware will be more heterogeneous \rightarrow CPUs / GPUs / FPGAs / ASICs
- Machine learning has strong impact on hardware development
 - \rightarrow High floprate at low precision

Are you ready for a revolution?



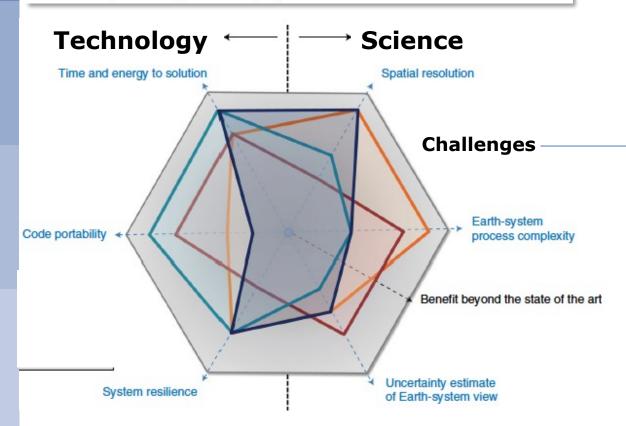
nature computational science

Check for updates

The digital revolution of Earth-system science

Peter Bauer[©]¹[⊠], Peter D. Dueben¹, Torsten Hoefler², Tiago Quintino[®]³, Thomas C. Schulthess⁴ and Nils P. Wedi¹

Computational science is crucial for delivering reliable weather and climate predictions. However, despite decades of high-performance computing experience, there is serious concern about the sustainability of this application in the post-Moore/ Dennard era. Here, we discuss the present limitations in the field and propose the design of a novel infrastructure that is scalable and more adaptable to future, yet unknown computing architectures.



FEATURE 10 October 2018

Could the world's mightiest computers be too complicated to use?

China, Japan and the US are racing to build the first exascale computer – but devising programmes clever enough to run on them is a different story



Solutions

- Numerical methods, algorithms, data structures
- Machine learning
- Programming models
- Heterogeneous processing, memory, interconnect technology





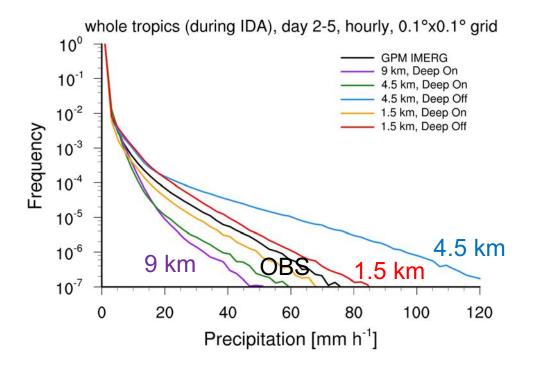
... make sure that technology is not running away from us!



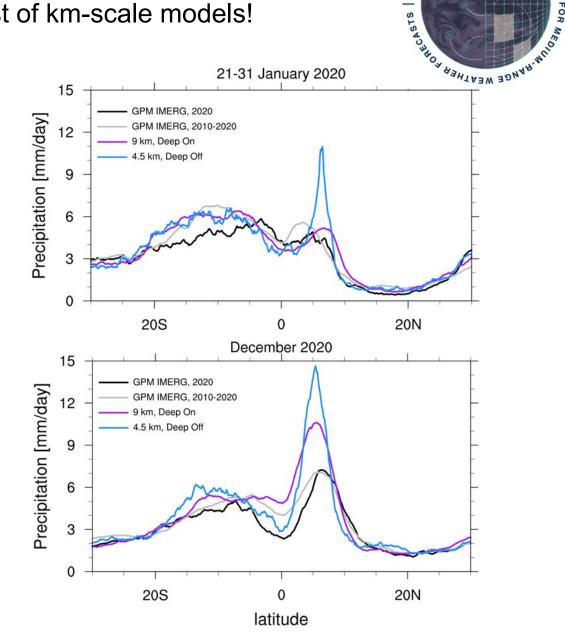
So let's push km-scale models to operations!? – Not out of the box

Scientific developments will be needed to make the most of km-scale models!









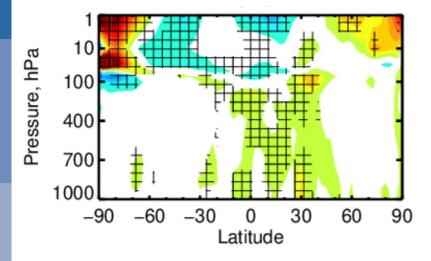
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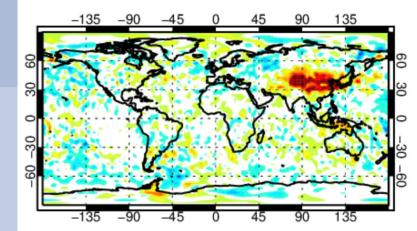
So let's push km-scale models to operations!? – Not out of the box

Geopotential RMSE 4.5 km - 9 km , T+72h



Increase in RMSE - Decrease in RMSE

100 hPa wind vector RMSE 4.5 km - 9 km , T+48h



Scorecard FC Winter 2021-2022 4.5km – 9km

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EU's Destination Earth (DestinE) initiative



Towards a Digital Twin Earth



simulations

(ECMWF IFS 1.4 km)



observations





Funded by the European Union

EU's Destination Earth (DestinE) initiative



Towards a Digital Twin Earth







- Digital Twin Engine
- Digital Twins
- Data lake
- Core platform





EuroHPC: €8 billion programme towards exascale



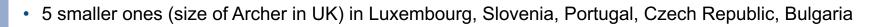
The European High Performance Computing Joint Undertaking (EuroHPC JU) will pool European resources to develop top-of-the range exascale supercomputers for processing big data, based on competitive European technology.

Austria, Belgium, Bulgaria, Croatia, Cyprus, Czech Republic, Dermark, Estonia, Finland, France, Germary, Greece, Hungary, Iceland, Iteland, Italy, Latvia, Lithuania, Lumenbourg, Montenegro, the Netherlands, North Macedonia, Norway, Poland, Portugal, Romania, Slovekia, Slovenia, Spain, Sweden, Switzerfand and Turkey.





• 3 large (O(100PFlops)) supercomputers in Finland, Italy, Spain



1-2 high-end supercomputers (~1000 Pflops) by 2024



MareNostrum 5 ~300 Pflops *from July 2023

Supercomputers

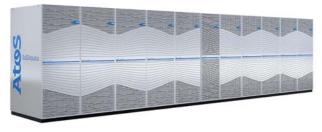
Currently six EuroHPC supercomputers are under construction across Europe





*from March 2023

Leonardo Italy: 256 PFlops





A maximum of **10% of the Union's access time is** dedicated to strategic initiatives

ECMWF's role in EU's DestinE initiative

ECMWF is responsible for the delivery of:

The DestinE **Digital Twin Engine** (DTE):

 common approach for a unified orchestration of Earth-system simulations and their fusion with observations, requiring large-scale HPC and data handling resources

Weather-induced and Geophysical Extremes Digital Twin:

 capabilities and services for the assessment and prediction of environmental extremes (a few days ahead)

<u>Climate</u> Change Adaptation **<u>Digital Twin</u>**:

 capabilities and services in support of climate change adaptation policies and mitigation scenario testing (multi-decadal)









Funded by the European Union



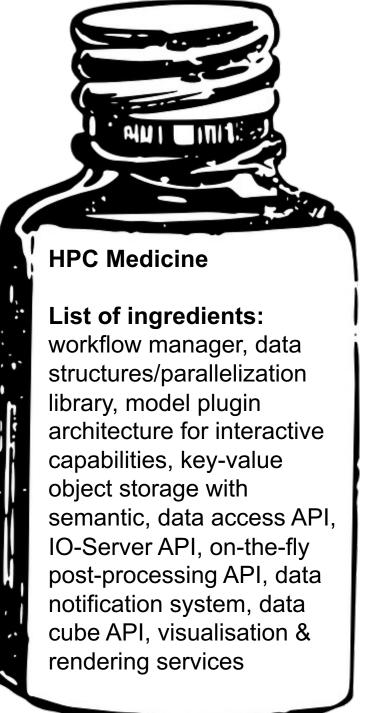
DestinE' Digital Twin Engine

Framework for Digital Twin Workflows

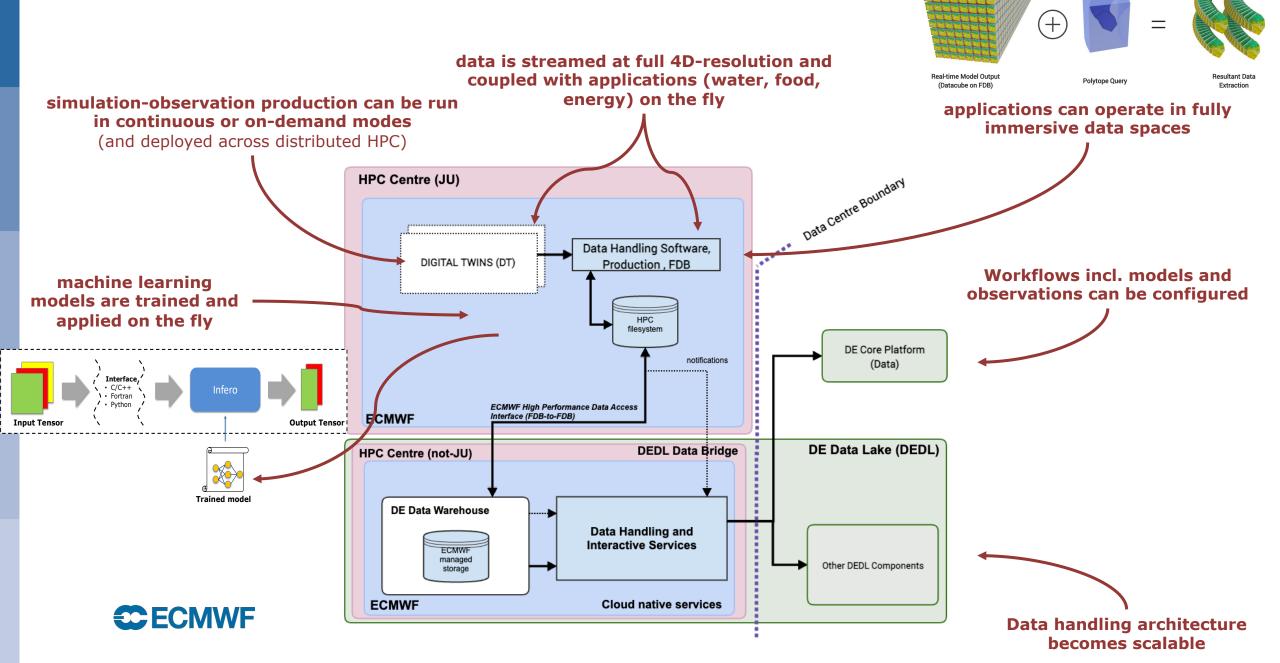
- High Performance Computing adaptation / Digital Twin optimisation
- IO and data workflows
- Software management, controlling workflows, cloud environments
- Visualization

A Game Engine type framework but for Earth Systems...

The Engine will provide the software infrastructure needed for machine data standardised learning handling complex **Digital Twin** hiahsimulationinterfaces process performance observation optimisation computing fusion



DestinE's Digital Twins: functionalities

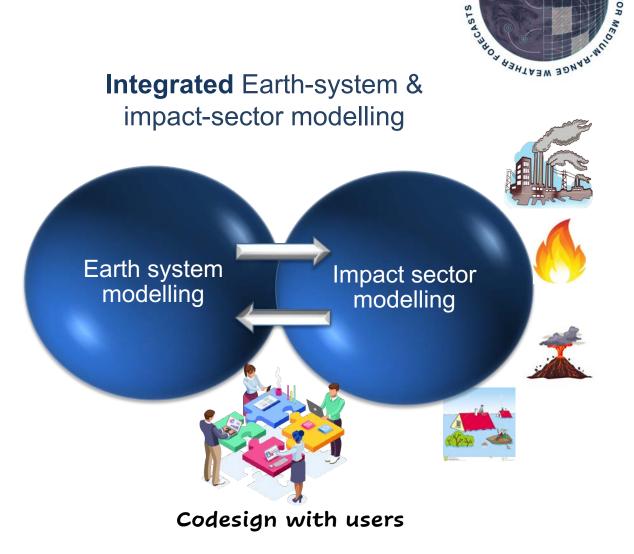


That's quite an investment – how do we make the most of it?

Stronger convergence of weather & climate prediction systems

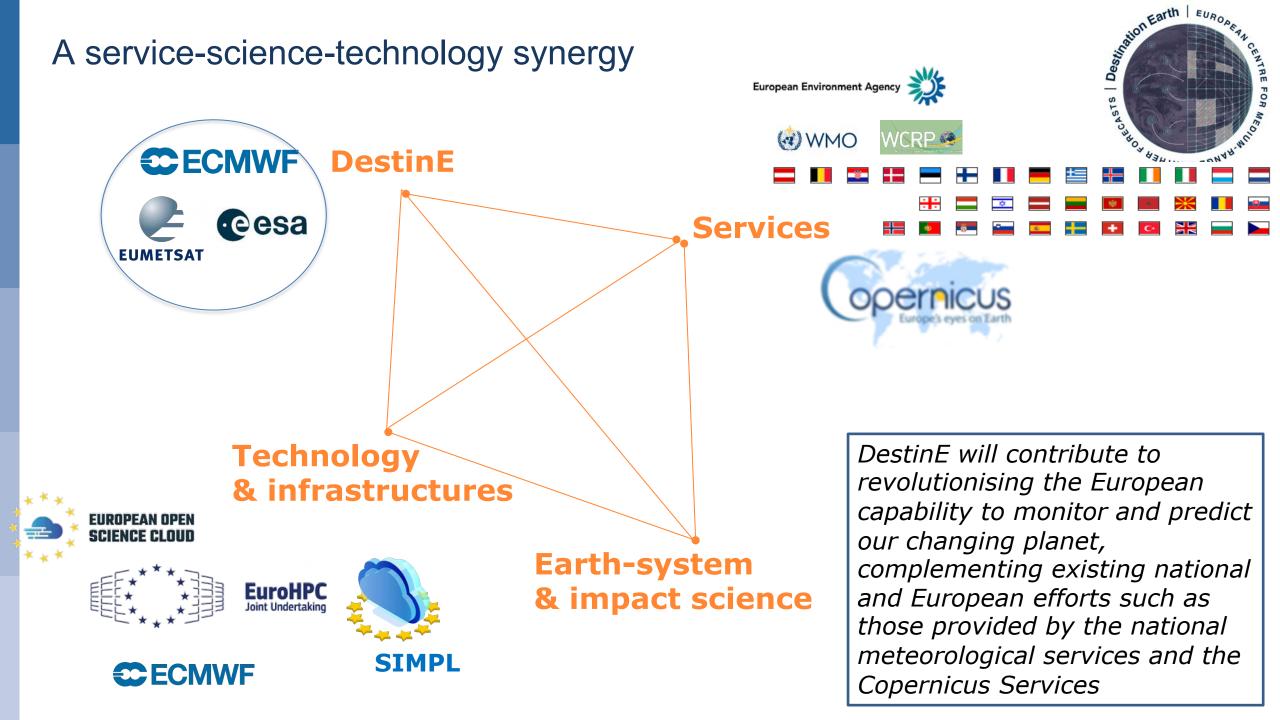
Numerical prediction systems used for DTs

Shared infrastructure, Use of observations, km-scale resolution

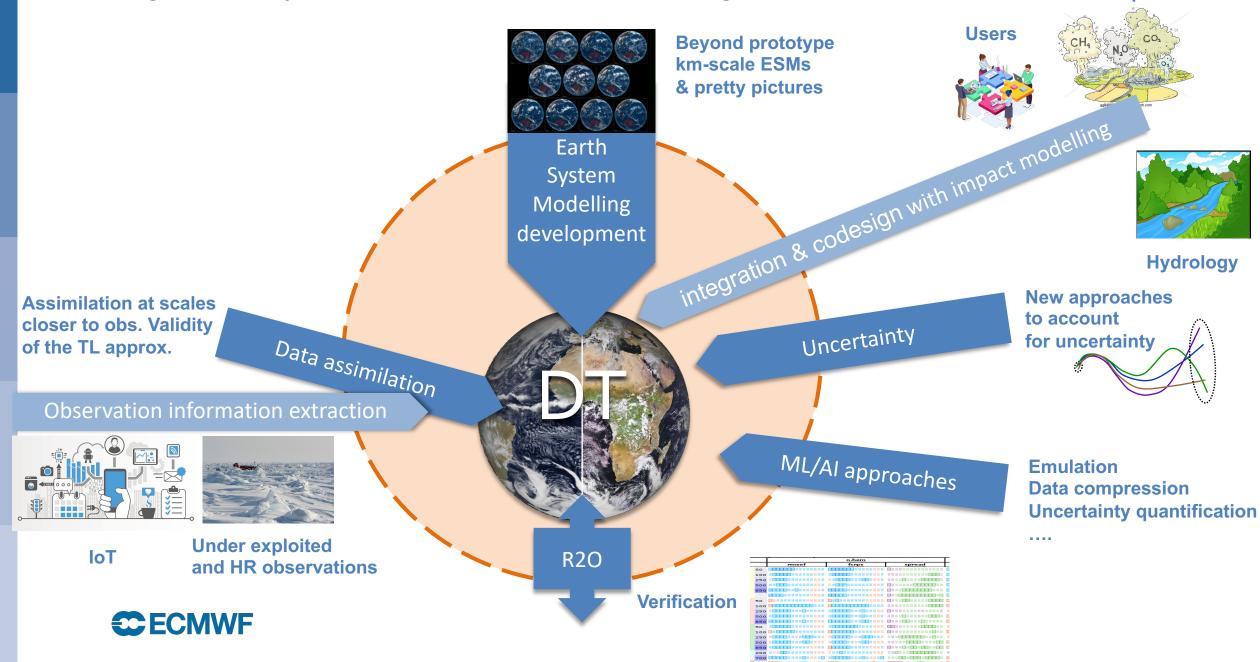


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Challenges in key science elements of the Digital Twins

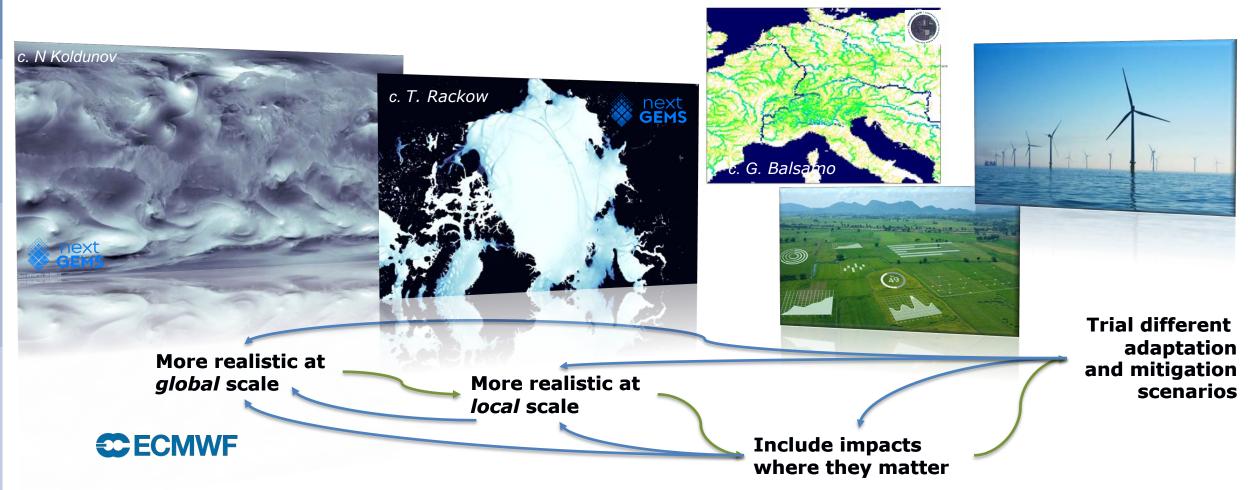


Atm composition

DestinE's Digital Twins: Quality + Impacts + Interaction

- 1. Better simulations based on more realistic models
- 2. Better ways of combining all observed and simulated information from entire Earth system = physical + food/water/energy/health supporting action scenarios
- 3. Interactive and configurable access to all data, models and workflows

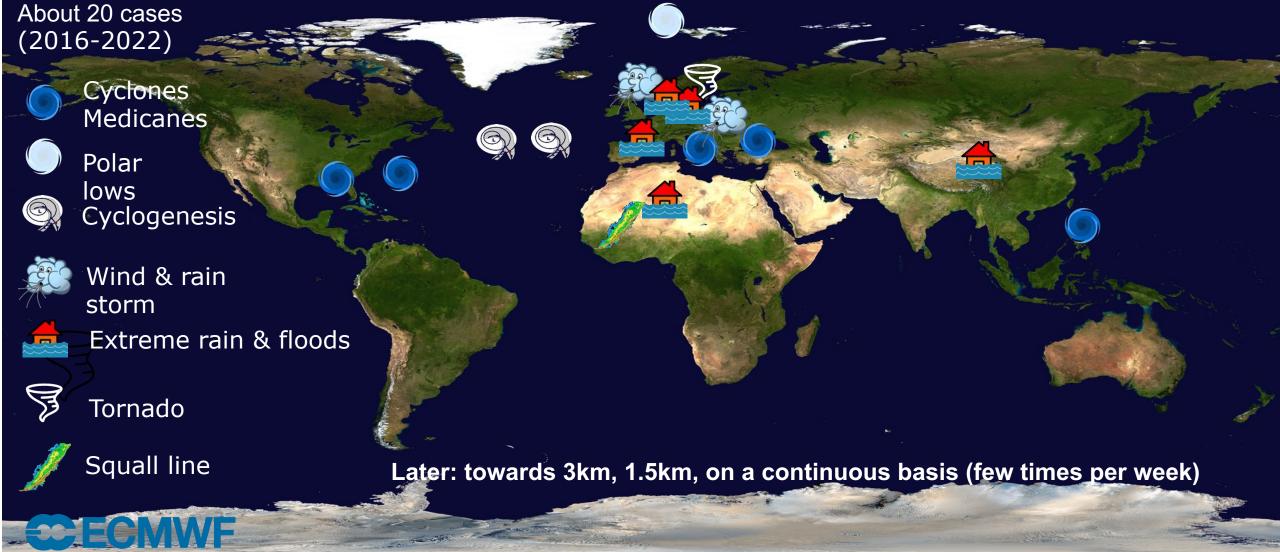




Continuous Extremes Digital Twins – initial extreme events cases

For now: 5 days global forecasts at 4.5 km with ECMWF IFS (and 9 equivalents)





On-demand Extremes Digital Twin (procured)

Meteo-France led consortium to develop flexible and scalable workflows for the monitoring and short-range prediction of extremes at sub-km scales, that are configurable and operable on demand; builds on the ACCORD prediction system and selected impact models

Participant countries and agencies from the ACCORD consortium

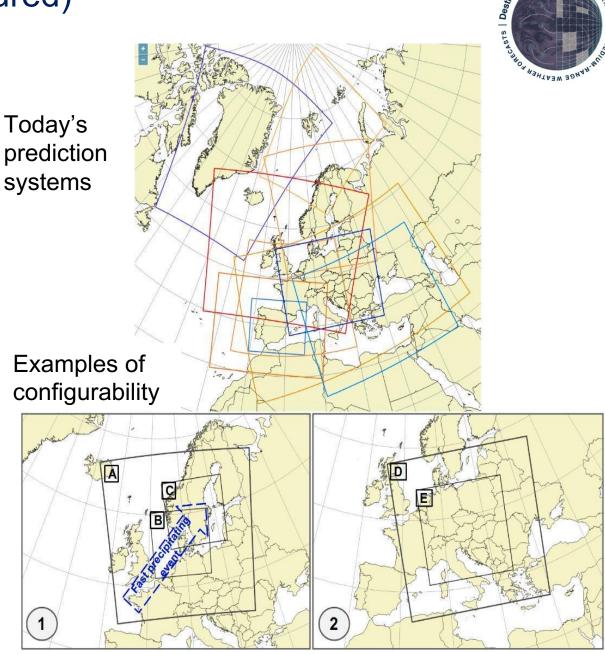
Sweden
 Spain
 Slovenia
 Slovakia
 Portugal
 Poland
 Netherlands
 Lithuania
 Latvia
 Ireland
 Iceland
 Hungary
 Finland
 Estonia
 Denmark
 Czech Republic
 Croatia
 Bulgaria
 Belgium
 Austria
 France
 Norway



Source: MeteoFrance • Hover in the countries to read the entities involved. Yellow: Countries with another agency involved in addition to the National Meteorological service.

🏶 A Flourish map





Earth

EURO

Climate Digital Twin (procured)

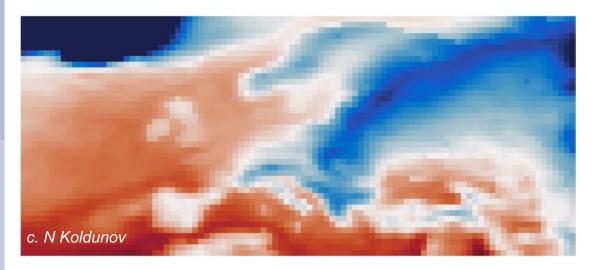
CSC led consortium to build multi-decadal, global, storm/eddy-resolving numerical Earth-system simulation capability with the timely delivery of climate information for policy adaptation; observation based assessment framework; use cases for impact-sectors such as water, energy, food or health

Two storm-and-eddy-resolving Earth system models:

ECMWF's IFS coupled to NEMO or FESOM

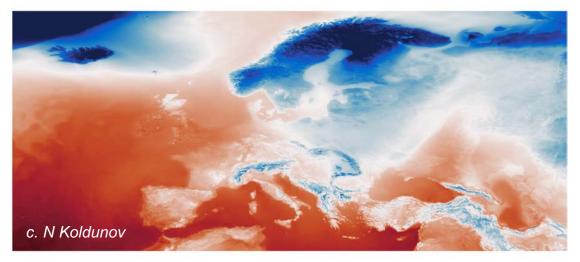
• ICON

Today's global climate models



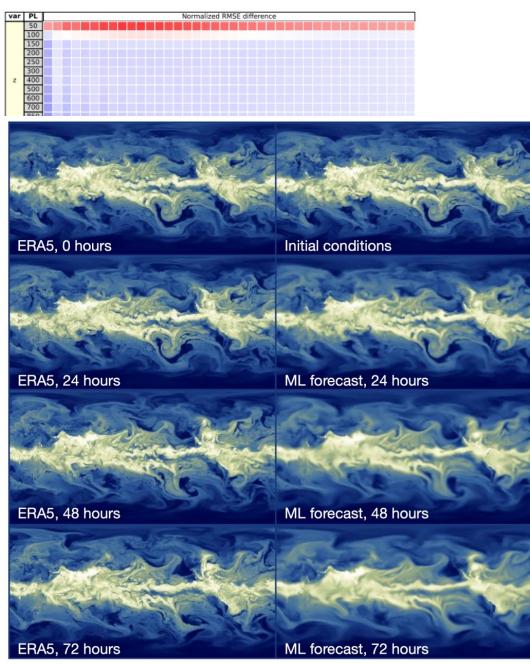
Storm & eddy resolving simulations







Will machine learned take over? – What's the point of DestinE?



GraphCast from Google/Deepmind is beating conventional weather forecast model in deterministic scores.

But how do these models actually work?

They are trained for a small Root Mean Square Error. \rightarrow They smear out for large lead times.

They get the best results when using very large timesteps
(6h vs. 600s) and a couple of the previous timesteps as input.
→ Implicit? Explicit?

They do not model the physical equations, they learn to please the scores.

Can they extrapolate? Learn uncertainty? Learn from observations? Fill the state vector? Learn all important processes?

Images from Keisler (2022)

You need the best data possible to train.

What could be better than a digital twin? → DestinE and Copernicus will be the place to go in the future. See Hans' talk!

And machine learning can help to design and realise digital twins as well.



You want to learn more about machine learning? – Join our MOOC

You can join our ECMWF Massive Open Online Course (MOOC) on Machine Learning in Weather & Climate: <u>https://lms.ecmwf.int/pages/index.html</u>

We have 4 open machine learning positions at ECMWF at the moment! https://jobs.ecmwf.int/displayjob.aspx?jobid=134

